City of Dunsmuir FINANCE COMMITTEE MEETING AGENDA

In-person

(with Zoom meeting component)
5902 Dunsmuir Ave
https://us02web.zoom.us/j/82179244000

+1 (669) 900-6833 Meeting ID: 82179244000

Monday, July 24th, 2023 3:00 pm

As a courtesy, please turn off cell phones and electronic devices while the meeting is in session. Thank you.

- 1. CALL TO ORDER
- 2. ROLL CALL
- 3. PUBLIC COMMENT
- 4. APPROVAL OF MINUTES 7/17/23
- 5. BUSINESS ITEMS
 - A. Community Promotions Funding item referred back from city council to determine funding and recommend back to council
- 6. CONSIDERATION OF FUTURE AGENDA ITEMS
- 7. ADJOURNMENT:

Copies of this agenda were posted outside City Hall and on the city website, www.ci.dunsmuir.ca.us.

The City of Dunsmuir does not discriminate based on race, color, national origin, religion, age, gender, sexual orientation, disability or any other legally protected classes in employment or provision of services. Persons who need accommodations for a disability at a public meeting may call City Hall at (530) 235-4822 for assistance. Notification 48 hours prior to the meeting will enable the City reasonable time to attempt to accommodate participation in the meeting.

DUNSMUIR FINANCE COMMITTEE MEETING Monday, July 17, 2023 MINUTES

- 1. **CALL TO ORDER** 3:04 pm
- 2. ROLL CALL
 - a. Present: Clarno, Bryan, Rubino, Tasci

Absent: Foreman

- b. Staff: Rief, Michaelsen
- 3. PUBLIC COMMENT none
- **4. APPROVAL OF MINUTES** 6/26/23 approved
- 5. BUSINESS ITEMS
 - a. Audit Motion to accept and file audit; Bryan first, Tasci second; passed 4-0-1 (Foreman absent)
 - b. Discuss year end financials 6.30.23 moved to next meeting
 - c. Discussed need and desire to investigate the enterprise rates and how the rate study's compare to actual. Also, desire for committee members to have a single page data sheet for the benefit of all to understand the rates.

6. CONSIDERATION OF FUTURE AGENDA ITEMS

Community Promotion Funding Year end financials 6.30.23 218 analysis (solid waste and sewer)

7. ADJOURNMENT - 4:04 pm